

3

ACADEMY OF SHADOW PATHS

**FIELD ARCANA**  
 WHILE THIS CARD IS IN PLAY, ALL DARKNESS ARCANISTS GAIN +200 STR. WHENEVER YOU ACTIVATE AN ARCANA, FLIP A COIN.  
 HEADS: -SEND 1 CARD FROM YOUR DECK TO THE FLOW. TAILS: -GAIN 1 SOUL POINT.  
*"Ein finsternes Refugium der Arkonisten."*

SLARODE-302 ©soulboundarkana2025

4

ANCIENT STAFF OF ANTIQUES

**EQUIP ARCANA**  
 EQUIP TO 1 ARCANIST OR ANCIENT CREATURE. THE EQUIPPED CREATURE GAINS +400 STR. IF THIS CARD IS DESTROYED, DESTROY THAT CREATURE.

SLARODE-222 ©soulboundarkana2025

4

APPLE SORCERESS

STR 1800 SHD 1200

ARCANIST/DARKNESS

*"Come, here's an apple - she will seduce you with its sweetness."*

SLARODE-102 ©soulboundarkana2025

4

ARCANE DOUBLE MAGIC

**ARCANA**  
 ACTIVATE THIS CARD ONLY IF YOU CONTROL AT LEAST 2 ARCANISTS. ONCE PER CYCLE: DURING YOUR BATTLE PHASE, THE STR OF EACH ARCANIST YOU CONTROL BECOMES EQUAL TO THE TOTAL STR OF ALL ARCANISTS YOU CONTROL. AFTERWARD, THEIR STR RETURNS TO NORMAL.

SLARODE-202 ©soulboundarkana2025

2

ARCANE SUBSTITUTE

**ARCANA**  
 CHOOSE 1 OF YOUR OPPONENT'S ACTIVE ARCANAS AND EXILE IT. YOU MAY THEN ACTIVATE ONE ARCANA FROM YOUR HAND, REDUCING ITS COST BY 2.

SLARODE-201 ©soulboundarkana2025

4

STORM'S ARCANIST

STR 1300 SHD 1200

ARCANIST/WIND/EFFECT  
 WHEN THIS CARD IS BOUND: YOU MAY RETURN 1 FACE-DOWN ARCANA OR SEAL CARD OF YOUR OPPONENT'S FIELD TO THEIR HAND. ONCE PER CYCLE.  
*"My wind magic sweeps over you"*

SLARODE-304 ©soulboundarkana2025

5

AURELIA THE RAVEN WITCH

STR 1900 SHD 1200

ARCANIST/DARKNESS/EFFECT  
 IF THIS CARD IS BOUND: CHOOSE UP TO 2 FACE-UP CREATURES YOUR OPPONENT CONTROLS. TURN THEM FACE-DOWN IN SHD POSITION.  
*"She once had a heart - now she brings pain."*

SLARODE-106 ©soulboundarkana2025

4

CHRONO ARCANIST

STR 1600 SHD 1200

ARCANIST/DARKNESS/EFFECT  
 WHEN THIS CARD IS BOUND, REVEAL THE TOP CARD OF YOUR DECK. IF IT IS A NORMAL ARCANA, SEND IT TO THE FLOW. IT ACTIVATES AT THE BEGINNING OF YOUR NEXT CYCLE AT NO COST. OTHERWISE, PLACE IT ON THE BOTTOM OF YOUR DECK. YOU CAN ONLY USE THIS EFFECT ONCE PER CYCLE.

SLARODE-209 ©soulboundarkana2025

4

ICE-WITCH OF VARENTH

STR 1600 SHD 1400

ARCANIST/AQUA  
*"A young, talented ice witch who can also handle a sword"*

SLARODE-302 ©soulboundarkana2025





5

**SPIRIT OF THE THREE TALENTS**

ARCANA

WHEN ACTIVATED, CHOOSE 1:

- DRAW 2 CARDS
- SEND 1 ENEMY CREATURE TO THE FLOW
- CHOOSE 1 CARD FROM YOUR OPPONENT'S HAND; PLACE IT UNDER THEIR DECK

SLAROCDE100 ©soulboundarkana2025



4

**ARCANIST'S ROBES**

EQUIP ARCANA

EQUIP ONLY 1 ARCANIST WITH THIS CARD. THE EQUIPPED CREATURE GAINS +400 STR. IF THIS CARD LEAVES THE FIELD, YOU MAY TAKE 1 ARCANA THAT MENTIONS ARCANIST FROM YOUR DECK.

©soulboundarkana2025



4

**SISTERS' HOUSE**

FIELD ARCANA

AS LONG AS THIS CARD IS ACTIVE, DAUGHTER OF THE SORCERER RECEIVES, ONCE PER CYCLE, THE ABILITY TO CHANGE HER POSITION FROM STR MODE TO SHD MODE.

*"The House of the Sisters - a home, or a prison?"*

SLAROCDE127 ©soulboundarkana2025



4

**AUTUMN LEAVES SORCERESS**

STR 1200 SHD 1700

ARCANIST/EARTH

*"Her smile is soft like the light in autumn - yet it does not reach her eyes."*

SLAROCDE128 ©soulboundarkana2025



4

**AUTUMN LIGHT ARAEL**

SEAL

ACTIVATE THIS SEAL IF YOUR OPPONENT RETRIEVES A CREATURE FROM THE FLOW. EXILE THE CREATURE AND THIS CARD.

*"You are called - and I will accompany you."*

©soulboundarkana2025



4

**CAN OF DESIRE**

ARCANA

DRAW 2 CARDS FROM YOUR DECK. KEEP 1 IN YOUR HAND, PLACE THE OTHER AT YOUR TOP DECK.

*"Desire can be a curse or a blessing."*

SLAROCDE135 ©soulboundarkana2025



4

**CARD GENERATOR**

SEAL

DRAW 1 CARD FROM YOUR DECK.

*"Don't get greedy - just draw one card."*

SLAROCDE133 ©soulboundarkana2025



3

**APPRENTICE OF THE DARK RUNES**

STR 800 SHD 400

ARCANIST/DARKNESS/EFFECT

TAKE 1 ARCANA FROM THE FLOW TO YOUR HAND.

*"She has no idea how powerful she will become. - Only arcane energy knows."*

SLAROCDE142 ©soulboundarkana2025



8

**SALEM'S CAT**

INFINITY ARCANA

CAN ONLY BE ACTIVATED IF YOU CONTROL DAUGHTER OF THE SORCERER AND SISTER'S HOUSE. DAUGHTER OF THE SORCERER GAINS +300 STR OR +300 SHD ONCE PER CYCLE, DEPENDING ON HER POSITION.

*"Meow - come in and see who I am."*

SLAROCDE140 ©soulboundarkana2025

**4**

**SEAL RELOCATION**

**SEAL**  
 ACTIVATE THIS SEAL IN RESPONSE TO THE ACTIVATION OF AN OPPONENT'S SEAL.  
 YOU CHOOSE A NEW VALID TARGET FOR THAT SEAL.  
*"A good seal stays where you want it to. A great one? Strikes where your opponent least expects it."*

SLAR00E-189 ©soulboundaerkana2025

**4**

**GAME OF WITCHES**

**SEAL**  
 ACTIVATE THIS CARD ONLY IF YOU CONTROL AT LEAST 3 ARCANISTS. SEND UP TO 2 OPPONENT'S FACE-DOWN CARDS TO THE FLOW.  
*"Let's play a game that you can't win."*

SLAR00E-171 ©soulboundaerkana2025

**6**

**STORMY SAILS OF THE WORLD'S VEINS**

**STR 2300 SHD 2200**

**SHIP/AQUA/EFFECT**  
 ONCE PER CYCLE, "AQUA" AND "WIND" CREATURES YOU CONTROL CANNOT BE TARGETED BY ENEMY EFFECTS.  
*"He sails out to sea, the storm is heavy - yet he defies all violence, the waves."*

SLAR00E-011 ©soulboundaerkana2025

**5**

**DAUGHTER OF THE SORCERER**

**STR 1900 SHD 1200**

**ARCANIST/DARKNESS/EFFECT**  
 CAN ONLY BE BOUND IF YOU CONTROL SISTER'S HOUSE. TAKE THE CARD SALEM'S CAT FROM YOUR DECK AND ACTIVATE IT AT NO COST.  
*"Nobody knows her father - she only has the sisters' house and the cat."*

SLAR00E-177 ©soulboundaerkana2025

**4**

**FORBIDDEN PRISM**

**ARCANA**  
 ACTIVATE THIS CARD ONLY IF YOU CONTROL AT LEAST 2 ARCANISTS ON THE FIELD. DRAW 1 CARD FROM YOUR DECK FOR EACH ACTIVE ARCANA UP TO 2.  
*"Only those who write light and shadow may look into the prism."*

SLAR00E-183 ©soulboundaerkana2025

**4**

**CURSED CHAINS**

**SEAL**  
 YOUR OPPONENT SKIPS HIS NEXT BATTLE PHASE  
*"They bring even the wildest soul to its knees."*

SLAR00E-185 ©soulboundaerkana2025

**2**

**FUSION**

**ARCANA**  
 FUSE 2 OR MORE CREATURES YOU CONTROL.  
*"From several, a new one emerges."*

SLAR00E-225 ©soulboundaerkana2025

**4**

**CHOICE OF THREE**

**ARCANA**  
 LOOK AT THE TOP 3 CARDS OF YOUR DECK, CHOOSE 1 TO ADD TO YOUR HAND, 1 TO PLACE IN THE FLOW AND 1 TO EXILE.  
*"Past, present & future - a choice that influences your destiny."*

SLAR00E-188 ©soulboundaerkana2025

**5**

**WANDERER OF THE PLAINS**

**STR 1900 SHD 1800**

**ARCANIST/EARTH/EFFECT**  
 IF THIS CARD IS BOUND, YOU CAN PAY 2 SOUL POINTS. LOOK AT YOUR OPPONENT'S HAND AND SEND 2 CARDS OF YOUR CHOICE TO THE FLOW. YOU CAN CONTROL ONLY 1 WANDERER OF PLAINS IN YOUR DECK.  
*"Past, present & future - a choice that influences your destiny."*

SLAR00E-186 ©soulboundaerkana2025



6

DICE WIZARD OF THE FLAME HAND

STR 1800 SHD 1000

ARCANIST/FIRE/EFFECT Artwork by Cottoneyejuu

WHEN YOU BIND THIS CARD, ROLL 1D20. INCREASE THE STR BY HALF THE RESULT X 10. IF YOU ROLL A NATURAL 20, YOU MAY IMMEDIATELY ACTIVATE AN ARCANA AT NO COST.

SLARCODE-193 "He controls chaos - there is magic in every number." ©soulboundærkana2025



4

ENCHANTRESS OF AUTUMN LEAVES

STR 1300 SHD 1200

ARCANIST/EARTH/EFFECT

WHEN THIS CARD IS BOUND, DRAW 2 CARDS FROM YOUR DECK, KEEP 1 IN YOUR HAND AND PLACE THE OTHER AT THE BOTTOM OF YOUR DECK. YOU CAN ONLY USE THIS EFFECT ONCE PER CYCLE.

SLARCODE-203 ©soulboundærkana2025



4

ETERNAL SEAL

SECOND BIRTH

ACTIVATE THIS SEAL ONLY IF YOU OR YOUR OPPONENT HAVE AT LEAST ONE CREATURE IN THE FLOW. CHOOSE 1 CREATURE IN YOUR FLOW, BIND THE CHOSEN CREATURE TO YOUR SIDE OF THE FIELD IMMEDIATELY AND AT NO COST, WITHOUT ACTIVATING ITS EFFECTS. IF THE CREATURE IS DESTROYED, DESTROY THIS CARD.

SLARCODE-008 ©soulboundærkana2025